

## <<UML实时系统开发>>

### 图书基本信息

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### 内容概要

嵌入式系统和实时系统的复杂程度日益提高，这要求系统设计方法更加成熟，可预见性更高。

本书首先介绍了关于实时系统以及UML用于系统设计开发的基础知识，然后逐步讲解需求分析、对象结构及行为的定义、架构设计，还有细节设计，包括数据结构、操作、异常等。

本书采用了大量的图表，让读者充分了解UML设计技巧，还提供了许多详细的设计实例，让读者掌握这些技巧在嵌入式系统设计中的应用。

本书适用性较强，可供嵌入式系统和实时系统设计开发人员阅读。

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